



Syracuse Sports Association

www.cusesports.com

315-447-5686

SSA Official Indoor Kickball Rules

1. Field

1. All games are played at CNY Family Sports Centre, 7201 Jones Rd, Syracuse NY 13209
2. Bases are approximately 60 feet apart.
3. ALCOHOL is NOT allowed inside the Syracuse Indoor Sports Center, and is grounds for ejection.

2. Equipment:

1. All games shall be played with an 8.5 inch Official rubber kickball and is provided before the start of each game.
2. Metal spikes are not allowed! (PERIOD) All Fields feature Play-field Turf

3. Officiating:

1. All games will have 2 umpires. Teams will need to pay the umpire \$20.00 before the start of play before each game. Umpires are SSA Professionals.
2. Please Respect the umpires and their calls.
3. Umpires, directors and facility owners may eject players for unsportsmanlike behavior. Any player ejected for any reason will be suspended and is also subject to fines and/or re-in statement fees. Any player ejected from a game twice will be suspended for the season. Any unwanted physical contact with any player, umpire, field monitor or spectator will result in immediate dismissal from SSA for life.
4. Any occurrences which are not covered in the rules shall be settled by the Umpire & Field Monitor and noted for later rule updates. Players will remember we are all out here for fun. Unsportsmanlike conduct will not be tolerated.

4. Regulation games

1. A regulation game shall consist of 7 innings or a time limit of 45 minutes.
2. The umpire or director may call a game due to time; an inning may not reasonably be completed before the 45 minute time limit. As such, an inning cannot begin 40 minutes after the games start time unless the score is tied.
3. A game is considered official once 4 full innings have been completed.
4. Regular season games may end in ties. If time permits, umpires and directors may grant additional innings. During the playoffs, the winner shall be determined by whoever wins the next full inning (both teams get at-kicks).
5. In playoff and tournament situations, each team shall play short one fielder for each inning beyond 7, in boy, girl order. For example, a team in the 10th inning must take two male and one female off the field. This is for defense only; players can still kick in their respective slot in the line-up. Called games shall be played at a future date agreeable to both team captains at a site to be agreed upon. Any games not replayed shall be counted as a tie in the standings. The "Away" team shall kick first. The "Home" shall kick second and gets last-at-kicks, in any inning.

5. Number of participants

1. Rosters may hold up to 15 players. Just like outdoor as long as all 15 players are present at the start of the game they may all get added to the kicking line up.
2. A maximum of 8 and a minimum of 7 players can be on the field for the fielding team of which at least 3 must be female. Teams may play with 2 females but must take an out every time she would have come up in the lineup. It is up to the team with the missing player to notify the umpire when she should have kicked. Failure to notify the umpire will result in the ½ inning being over. (A 5 male Maximum in the field)
3. A catcher is not necessary for teams with less than 8 players.
4. There is no boy/girl kicking order rule. Players can kick in any order.
5. Teams with fewer than 7 players shall have a 10 minute grace period before a forfeit is declared a forfeit.
6. Subs may be used, but must play in the field before kicking. A sub must stay in the game until they come up and kick at least once.

7. Other General Rules

1. Bunting is allowed, there is no kick line. When 1 team is up 5 no more bunting is allowed, just like outdoor.
2. Balls are live off walls, netting etc.
3. If a ball gets caught up in the net or any other objects then it is a dead ball and everyone gets base they were headed to.
4. Catchers can run up with kickers but must start behind the kicker and stay clearly out of the kicker's way.
5. Encroachment line is not painted but is still enforced. This is an imaginary line between First and Third base.
6. Mercy Rule is 12 runs after 4. Losing team gets last up.
7. Any other rules not addressed here default to our regular outdoor rules where applicable.