



7192 Oswego Rd, Liverpool NY 13090 | 315.457.7678 | www.cusesports.com

Please note: A player is not permitted to play on more than one team in the same league on the same night with any SSA softball leagues. Coed leagues must have 4 females. If starting with 3 an out must be taken in the line up spot where the 4th female should be. This must be declared to the umpire at the start of the game.

Whatever isn't covered by the following rules will be covered by the ASA or USSSA rule book. All Umpires have final say on the field. Please respect their calls.

USA softball website & Rules: <http://www.teamusa.org/USA-Softball>

USSSA Softball website & Rules: <http://www.ussa.com/slowpitch/#/?gdSport=17>

- 1) All SSA games will start with a one & one count. After two strikes it must be fair or it's an out.
- 2) All games will be 7 innings. In case of inclement weather, darkness, light failure or any other unforeseen circumstances, 4 innings will constitute a completed game (3.5 innings if the home team is ahead). In playoff games all 7 innings must be finished in order for the game to be complete (unless the 12 run mercy rule is invoked). During regular season no new innings will start after 60 minutes)
- 3) A run rule of 12 runs after 4 & 1/2 or 5 innings is applied to all league play.
- 4) There is a two HR rule applied to all league games.
- 5) For all leagues the arch of the pitch will be 6' to 10' from the ground.
- 6) Courtesy runners are allowed once per inning.
- 7) You must follow the USA or USSSA non approved bat list's. See that attached forms if you are unsure of the approved and non approved lists or visit the USA /USSSA websites.
- 8) Teams can use an EP (extra player) which means a team can bat 11 in the line up and any 10 can play defense at any time. In order to utilize the EP you must start the game with the EP. An EP can not be added after start of game.
- 9) If a player on the roster shows up late they can be added to the line up immediately but only if starting with nine players. Otherwise after game play has begun players can not be added to the line up.
- 10) Rain-outs / Cancellations

The SSA Staff will determine if the fields are playable on a daily basis usually 2 hours before the start of any game. Sometimes it may be sunny & dry, but the fields are just too wet and mushy to play on. It is advised in questionable weather situations for teams to call 315-457-7678 or visit www.cusesports.com prior to leaving for the field. Players will receive a text message in the event of a cancellation.

Games cancelled due to weather will first be re-scheduled on the day the league normally plays on. If make-ups are not possible on the normal day due to more cancellations we will schedule them on a weekend day.

SSA will do everything reasonably possible to re-schedule canceled games, however the weather is unpredictable and some games may be canceled indefinitely. No refunds will be issued in the event of canceled games.



GRACE PERIODS: All teams should be ready to start games 10minutes before there start time. Games will start early when the game before them have finished early. There will be a ten-minute grace period for the first scheduled game of the day only. All other games must begin by the subsequent start time on your schedule.

11. Forfeits

- [1] Forfeit: Teams forfeiting games will receive a loss in the standings and receive 0 Runs Scored and 8 Runs Allowed in the respective standings columns.
- [2] Team receiving forfeit will get 8 Runs Scored and 0 Runs Allowed in the standings. This equals one run per inning that would have been played.
- [3] Teams that forfeit their games must notify us 4 hours before the start of the game. Call 315-457-7678. You can also email info@syracusesportsassociation.com— But you must get a reply confirming your forfeit.
- [4] Teams will be responsible to pay a 26.00 (regular season) and 40.00 (playoffs) forfeit fee to the league before they play in the next game if we are not notified.
- [5] Teams that forfeit 3 games will be removed from the league, no refund will be issued.

12. Schedule & Standings

- [1] Team schedules are always posted online at www.cusesports.com. The bottom team listed is the home team.
- [2] Team standings are updated daily and are always online at www.cusesports.com.
- [3] Standings tie breakers are as follows:
- [4] Wins– Loss– Head To Head—Runs Scored– Runs Allowed– Alphabetical

13. Scores

- [1] The winning team **must** submit there score online at www.cusesports.com or call 315-457-7678 with in 24 hours of game completion.

14. Protests

- [1] A game may be played under protest. This can only occur if there is a direct contradiction of the playing rules & that contradiction 100% affected the outcome of the game. Protests must be brought to the official immediately and before a new pitch.
- [2] Every attempt should be made to resolve the issue on the field. Officials should review a copy of the rules to verify the rule in question. This should clear up the problem in most cases.
- [3] If either captain still deems that a protest is warranted, the following information must be gathered.

1. Exact line up from both teams. 2. The inning the game is in at the time of protest. 3. Time remaining in the game. 4. Pitch count on the current kicker. 5. Position of any base runners. 6. # of outs. 7. Score. 8. Brief explanation. 9. Both captains must sign the line up sheets.

Once the info is gathered the game can be finished. The protest info will be submitted to SSA Directors, reviewed and a decision will be rendered.

If the protest is denied, the result of the game will stand. If the protest is confirmed the game will be re-started from the point of the protest until completed.

15. Roster / Waivers

- [1] All players must read and comprehend the rules. All players must furnish their information on the teams online waiver/roster, all players **MUST** furnish their email address and phone numbers. Any player that is found to be playing and not on that teams specific waiver/roster, will not be allowed to play the remainder of the game.
- [2] Players have to be on rosters for every team they play on and prior to participating in a game.
- [3] It is the captains responsibility to see that all forms are completed by their team. All forms are always at www.cusesports.com



The Syracuse Sports Association Zero Tolerance For Poor Sportsmanship

The Syracuse Sports Association was started in the hopes of developing a social organization that at its core has a fundamental belief in sportsmanship, fair play and community building. It is the belief of the SSA that all three of these important elements begin with individual members and extend to entire teams. Furthermore, it is the responsibility of every player, fan and supporter of the SSA to ensure that they do their individual part to promote the core beliefs of the SSA. While the appropriate level of competitive play is expected in the appropriate leagues, it shall be understood that at no time should the Spirit of the game or any player, fan or supporter be made to suffer at its expense. Everyone is charged with the responsibility of developing a bond of mutual respect among all players, adherence to agreed-upon rules of play/conduct, promoting the SSA and for fostering a love for recreational sports. Actions such as taunting in an extreme manner, name calling, excessive profanity, dangerous aggression, intentional fouling, or other 'win at all costs' behavior are hereby strictly forbidden and are considered contrary to both the Spirit of the game and to the Mission of the SSA and must be avoided by all players.

Failure to do so will have severe consequences.

The Syracuse Sports Association has instituted a **Zero Tolerance Policy** for poor sportsmanship, extremely aggressive behavior, trash talking that does not fit within the SSA code of conduct and for any behavior that is "contrary to the Spirit of the Game." Furthermore, excessive profanity, especially stemming from disagreements or during taunting will not be permitted and will be considered an example of poor sportsmanship and will be subject to penalties.

ENTIRE TEAMS WILL BE PENALIZED FOR THE BEHAVIOR OF INDIVIDUAL MEMBERS.

Teams are expected to police the behavior of their members for the entire duration of the season at hand regardless of whether or not they are currently playing. Any extreme behavior occurring in the stands, after games or at any later date any where SSA members are assembled will be subject to the same penalties. Understand that if any member of a team or person known to be associated directly with that team is ejected from the game or park for any violation or if a person is a constant source of controversy, **THE ENTIRE TEAM MAY BE SUBJECT TO PENALTY. Any player ejected from a game for any reason will be fined 50.00 before they can play in another game.** Captains are expected to be the first line of prevention and expected to police their members. If you cannot control a person on or off the field, you are expected to remove them from the SSA for the benefit of your team, fellow players and for the good of the league. If not, your entire team will suffer penalties. No exceptions.

IT IS UNDERSTOOD THAT THIS IS EVERYONE'S ONLY WARNING!!!

SSA Directors will investigate all infractions fairly and aggressively and everyone is reminded of the following fact: as commissioners of this league, we will have final say on all matters. We also reserve the right to consult with anyone we see fit. If warranted, any of the following penalties may be additionally imposed for unsportsmanlike conduct or any behavior that is contrary to the Spirit of SSA Leagues:

- (a) The offending individual may be banned from all future SSA events and will not be allowed in SSA facilities.
- (b) The offending player's team may be further penalized with a 1 week suspension meaning any games scheduled for the following week will be forfeited and the team and its members will not be permitted in SSA facilities for that week.
- (c) The offending team may be dropped from the remainder of the schedule or season. **No refunds** will ever be issued.
- (d) The offending team and any players associated with that team may not again be allowed to participate in the SSA, penalties are not limited to only those listed.

Any violations occurring during playoffs, tournaments or charitable events will be considered the most extreme and teams will be immediately forfeited from the remaining games. Additionally, if that team participates in the next season, they will forfeit their first game 7-0. No team will be allowed to participate in the SSA with 3 or more members from a previously banned team. It is the responsibility of captains to ensure their team is aware of SSA's Zero Tolerance policy.



Phone Numbers & Websites:

EMERGENCY:911

SSA Office: 315-457-7678

SSA Fax: 315-451-4730

Director

Jim Collura— jim@cusesports.com

Director:

Andy Cherock-andrew@cusesports.com

Umpire Questions? - info@cusesports.com

WEBSITE:

www.cusesports.com

Questions, Comments or Concerns:

info@cusesports.com

Submit Score www.cusesports.com or 315-457-7678

FIELD RESERVATIONS: Free to participating members.

Call 315-457-7678 or email info@cusesports.com